

Context-Aware Service-Oriented Systems

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Objectives

Theme 2, Project 2.1, Task 2.1.1:

1. *Integrating context awareness in Service-Oriented Architecture (SOA)*
 - Last year: designed a framework composed of open-source components for integrating context-awareness within SOA
 - New: *Context-Aware Reasoning using Goal-Orientation (CARGO)* - extend the context-aware reasoning approach based on rules with goal-oriented models evaluated at runtime, to provides more flexibility and configurability
(see poster by Mira Vrbaski and Gunter Mussbacher)
2. *Investigating Performance Effects of SOA design patterns.* Addressing the problem of service architecture quality by applying SOA design patterns.
 - Each design pattern aims to improve a given software characteristics (functional or non-functional) and has performance side-effects, which are evaluated with the help of performance models.
3. *Automatic derivation of performance models from SOA software models.*
 - This year, the model transformation has been enhanced by considering separately the platform effects modeled as aspects.

1. Context-Aware Reasoning using Goal-Oriented (CARGO)

Context

- **Context definition:** any information that can be used to characterize the *situation of an entity*.
 - entity is a person, place, or object that is considered relevant to the interaction between a user and an application, including the user and the application themselves.
- Context includes the following *environmental aspects*:
 - **computing environment:** available processors, devices accessible for user input and display, network capacity, connectivity, and costs of computing;
 - **user environment:** location, collection of nearby people, social situation;
 - **physical environment:** lighting and noise level.
- **Context awareness:**
 - the ability of a system to adapt to an ever-changing context
 - proactively anticipate the user's needs without placing the burden on the user

Context-aware SOA

- **SOA (Service-Oriented Architecture):**
 - architectural paradigm where applications are composed from loosely coupled reusable services to create flexible business processes and agile applications that span organizations and computing platforms.
- **Context-aware SOA:**
 - integrating context-awareness in SOA by means of special services for:
 - ◆ acquiring and monitoring the context of different entities
 - ◆ abstracting and understanding the context
 - ◆ providing context information to other services when needed
 - ◆ triggering actions based on the context
 - context-aware services make use of different levels of contexts and adapt the way they behave according to context reasoning based on pre-defined rules
 - context-aware services are composed at runtime with the purpose of executing context-aware applications described by business workflows

Context-aware Goal Modeling

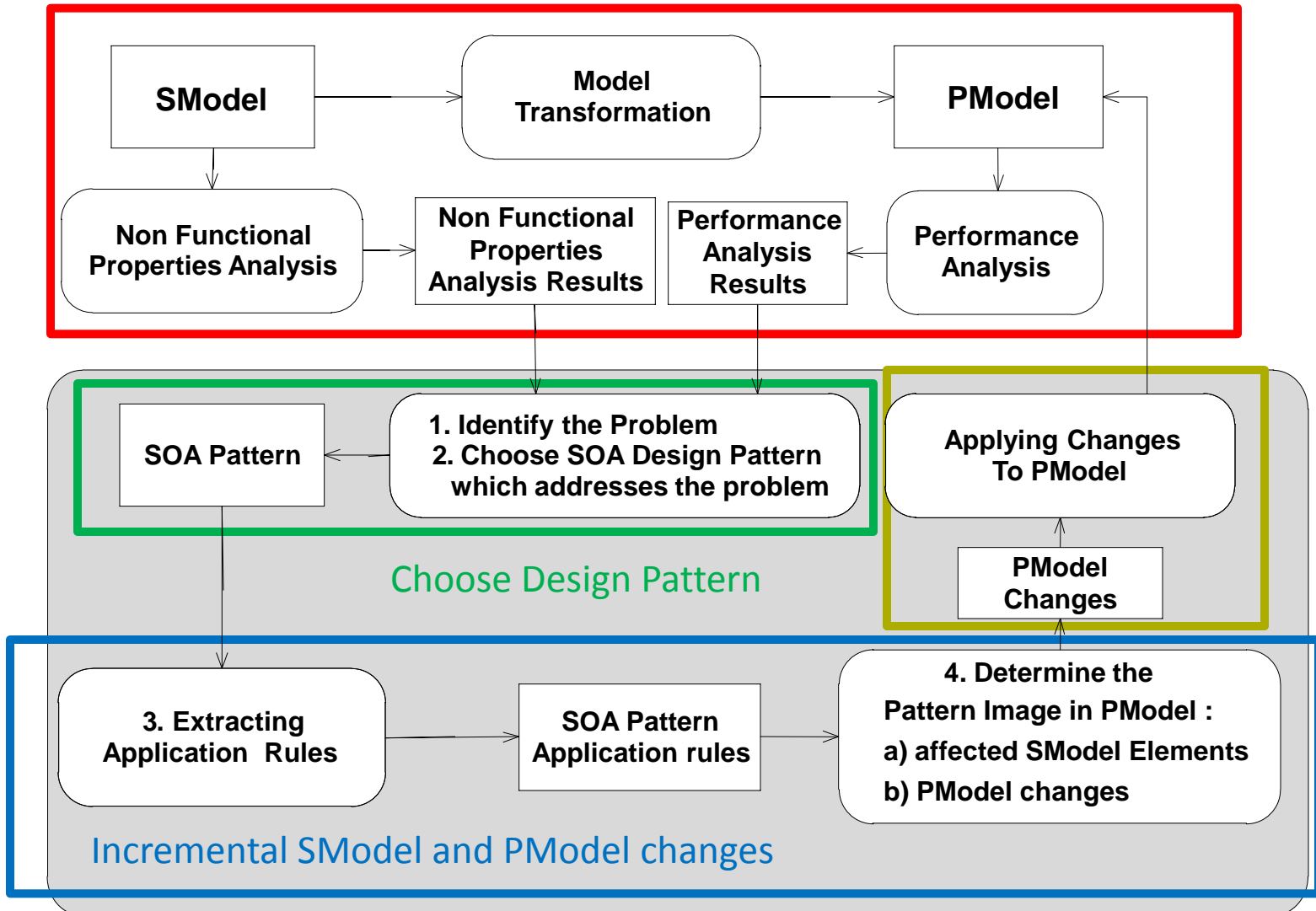
- **Goal modeling is an early requirements technique focuses on:**
 - **modeling stakeholders and their high-level goals;**
 - **modeling solutions and their impact on achieving the goals;**
 - **key performance indicators, i.e., real-world measures that characterize the proposed solutions.**
- **Goal models can be evaluated:**
 - **assessment of a solution results in satisfaction values for stakeholders;**
 - **trade-off analysis compares the proposed solutions taking the satisfaction values of all stakeholders into account.**
- **In context-aware systems:**
 - **a Goal Engine can complement a logic-based Rule Engine by allowing a more holistic assessment of the context while taking the goals of many stakeholders into account;**
 - **key performance indicators capture context-related information, making it available for reasoning at the goal level.**

2. Performance effects of SOA design patterns

Objective

- **Service Oriented Architecture (SOA) design patterns** provide generic solutions for many architectural, design and implementation problems
 - any pattern may have an impact on performance, either positive or negative.
- **Objective: study the performance impact** of a SOA design pattern applied to a system in early development phases
- **The planned approach exploits the context of model driven engineering (MDE): SModel → PModel**
 - PUMA model transformation chain is used to generate the initial PModel of the system
 - A SOA design pattern is applied to SModel and the change is **propagated incrementally** to PModel.

Overview of the Proposed Approach



Research status

- **Concerned with the quality of a service-oriented system, which can be improved by applying SOA design patterns.**
- **Propose an approach to propagate changes due to the application of SOA design patterns from the SModel to the corresponding PModel**
 - **incremental model transformation to speed up the change propagation**
- **Current status**
 - **general approach for incremental change propagation was developed**
 - **traceability links have been defined**
 - **“role-based modeling” is used to formally define the change brought by a pattern**
- **Future work**
 - **automate incremental change propagation from SModel to PModel for different patterns by implementing the proposed approach**
 - **apply it to many SOA patterns from literature**
 - **screen automatically different solutions for improvements.**

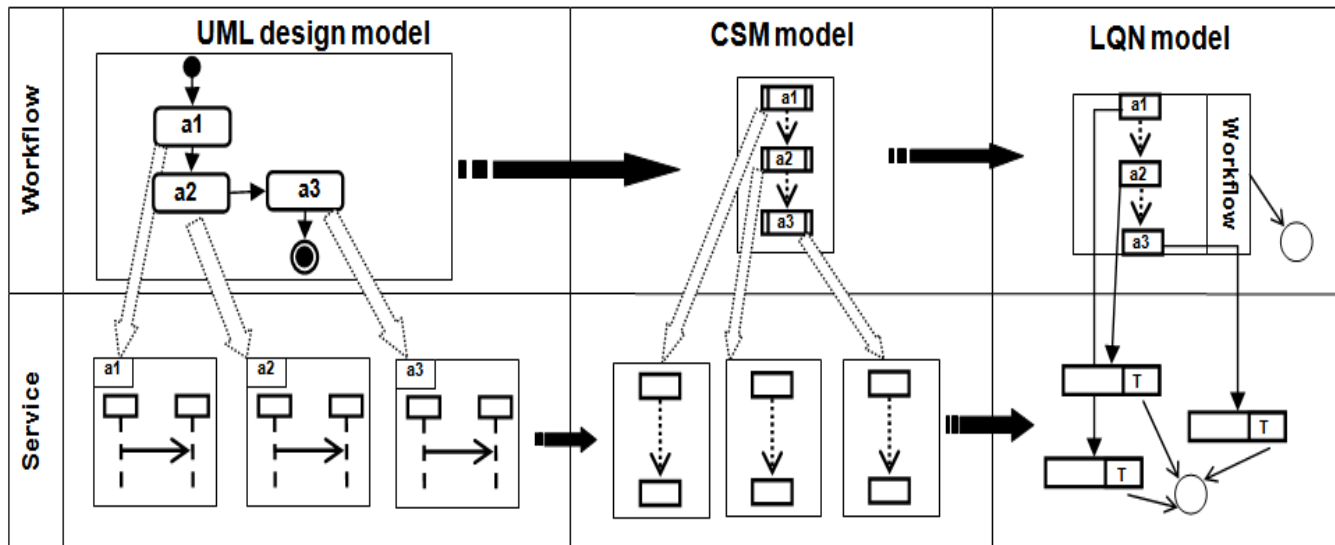
3. Automatic derivation of performance models from SOA software models

Objectives

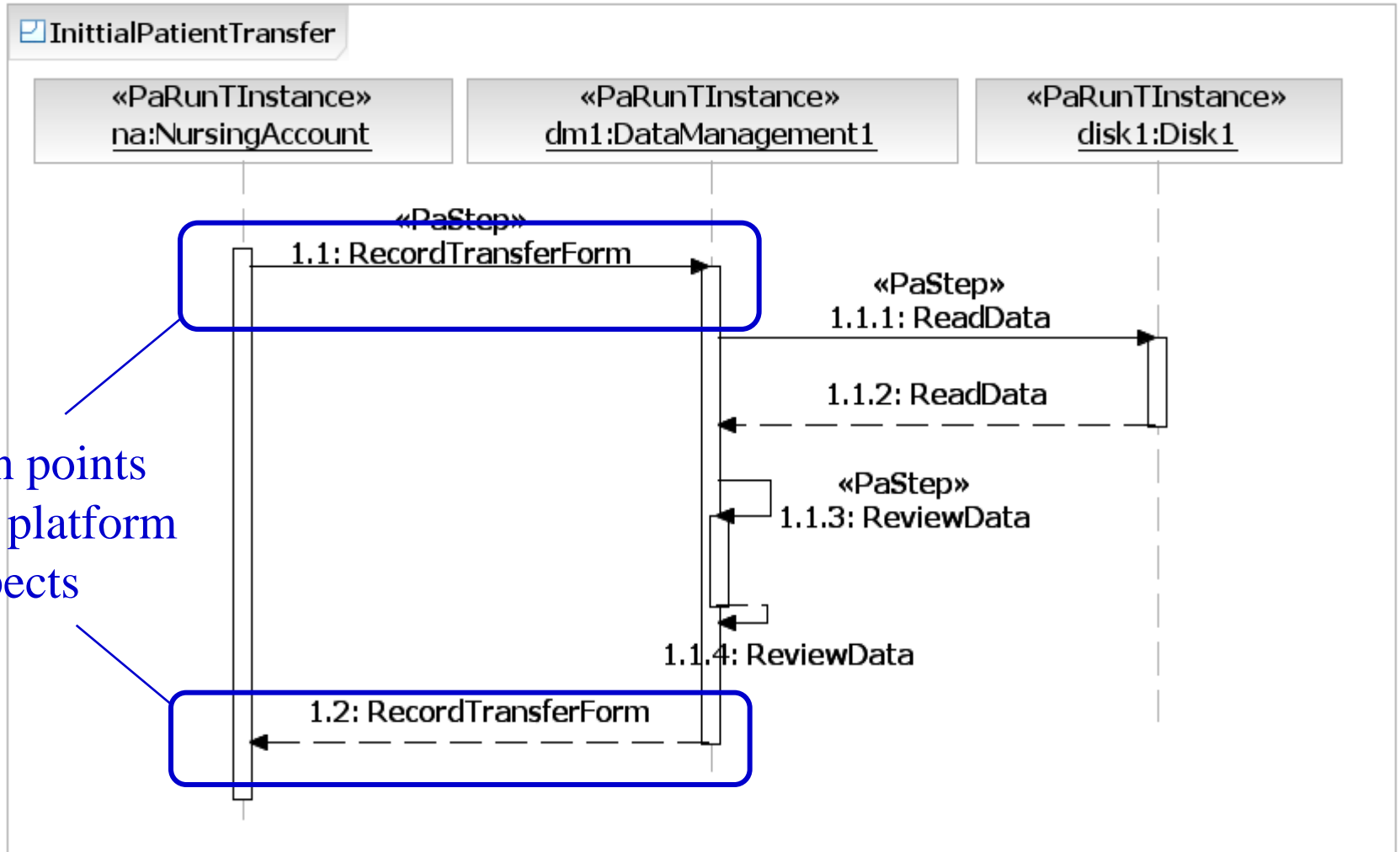
- **Automatic approach for deriving performance models from UML software models to evaluate the run time performance of SOA systems in the early development phases.**
 - **performance models: queueing network, Layered Queueing Networks (LQN) Petri nets, Stochastic Process Algebra**
 - **the software models are extended with performance annotations**
- **Why: early performance evaluation helps in choosing the appropriate architecture and design alternatives to meet the performance requirements.**
- **Separation of concerns when modeling platform overheads**
 - **the starting point is a Platform-Independent Model (PIM) of a SOA system (business workflow and services)**
 - **Platform operations are represented as “aspect models”**
 - **a Platform-Specific Model (PSM) is obtained by weaving platform services into the Platform-Independent Model.**

Transformation chain

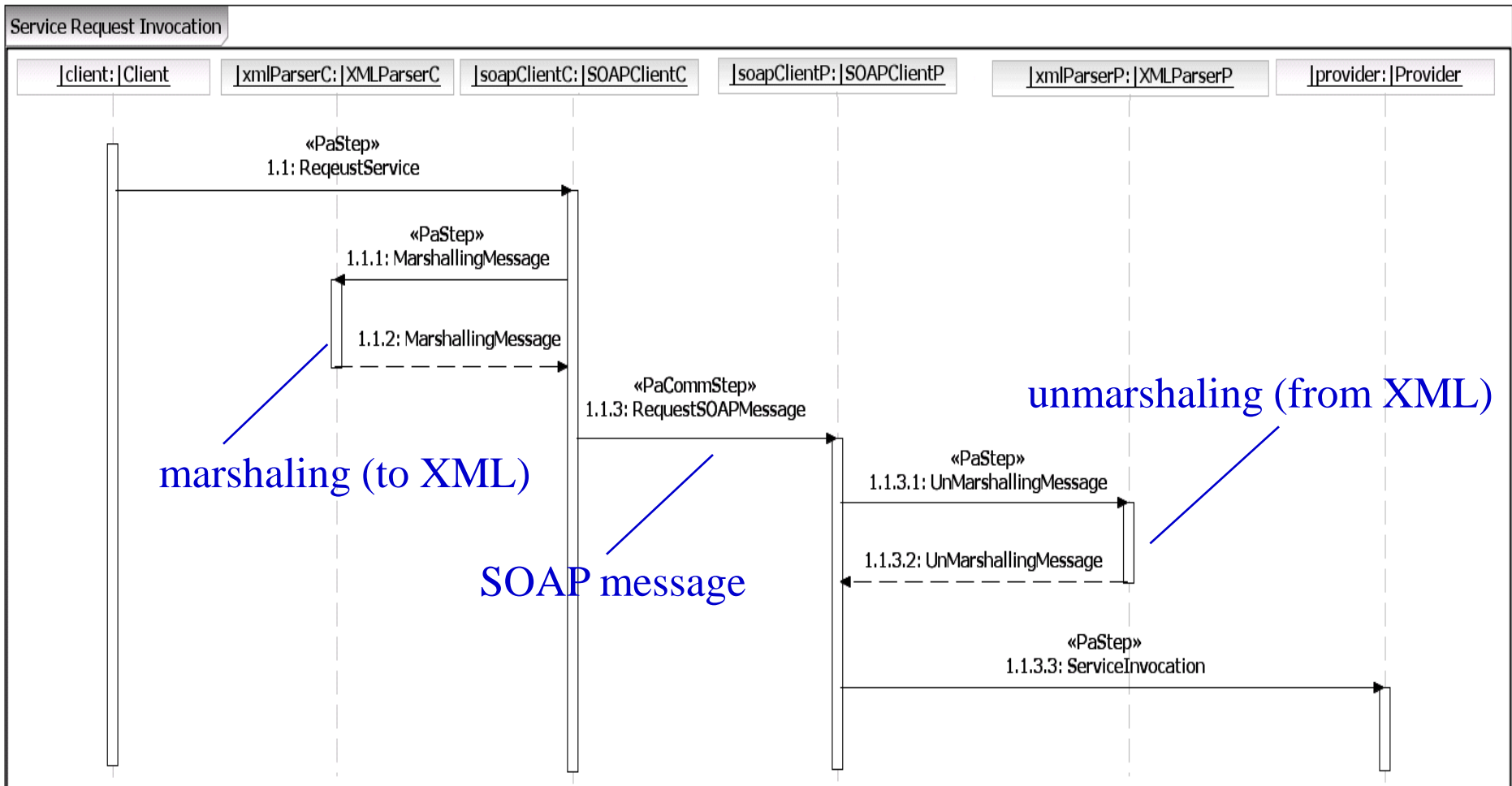
- **PUMA4SOA model transformation**
 - **Source model: UML+MARTE model (structure, behaviour, deployment)**
 - **Target model: performance model (LQN)**
 - **Intermediate model: Core scenario Model (CSM)**
- **Model transformation steps:**
 - **Aspect-oriented approach for adding middleware overheads**
 - **Transformation 1: from source model to Core Scenario Model (CSM)**
 - **Transformation 2: from CSM to performance model (LQN)**



Source PIM: Service Behaviour Model

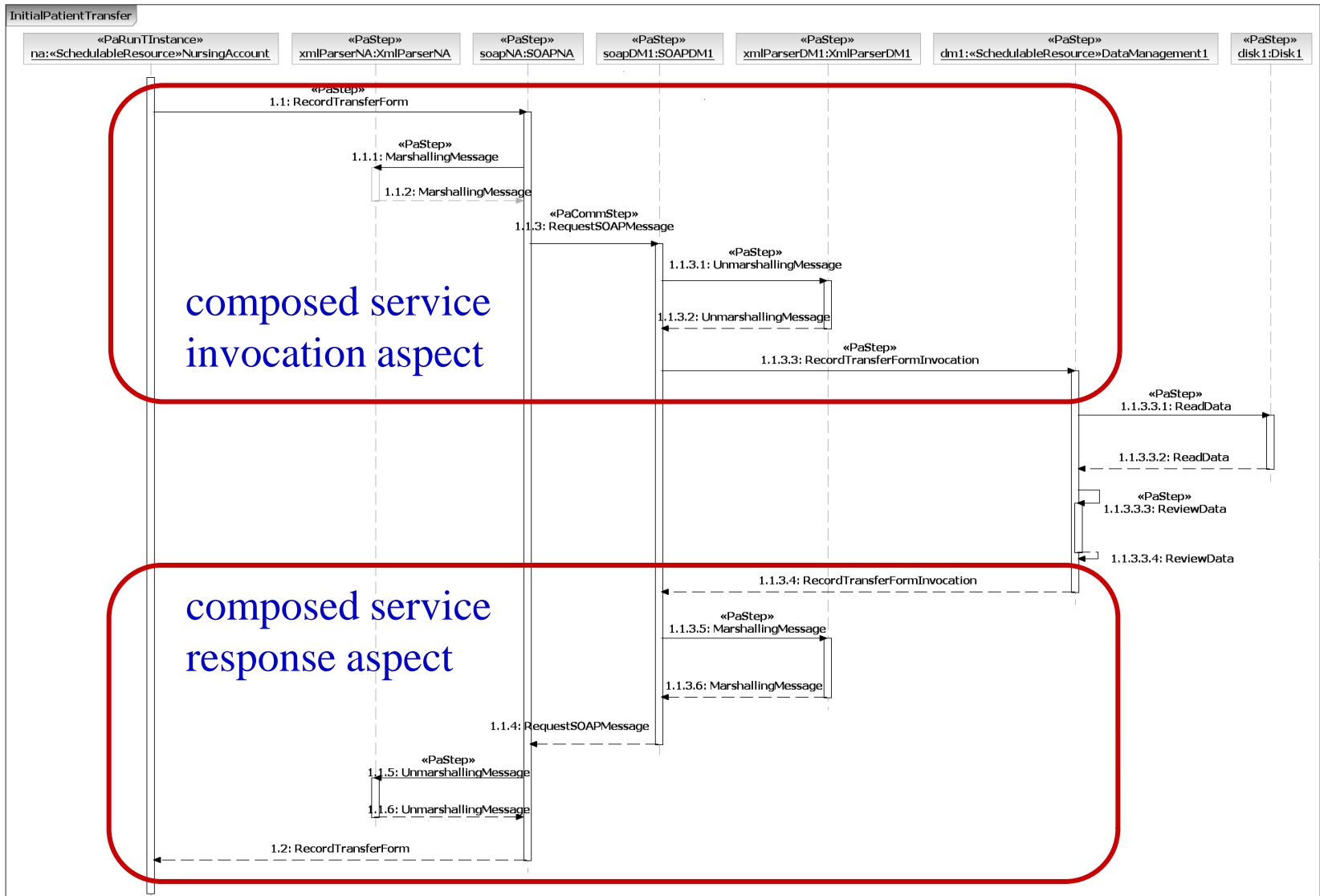


Generic aspect model: Service Request Invocation (behaviour view)

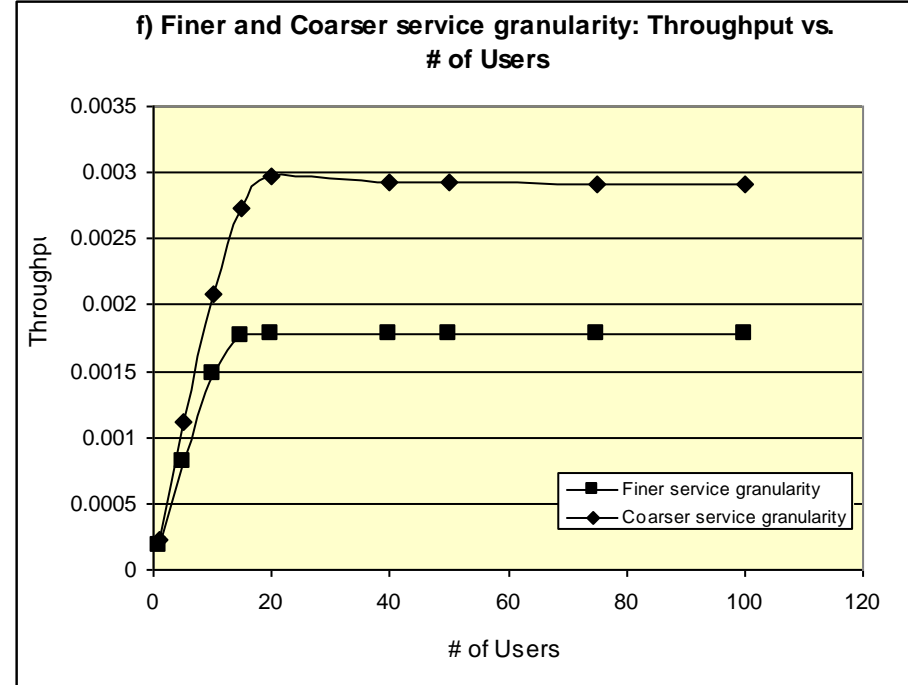
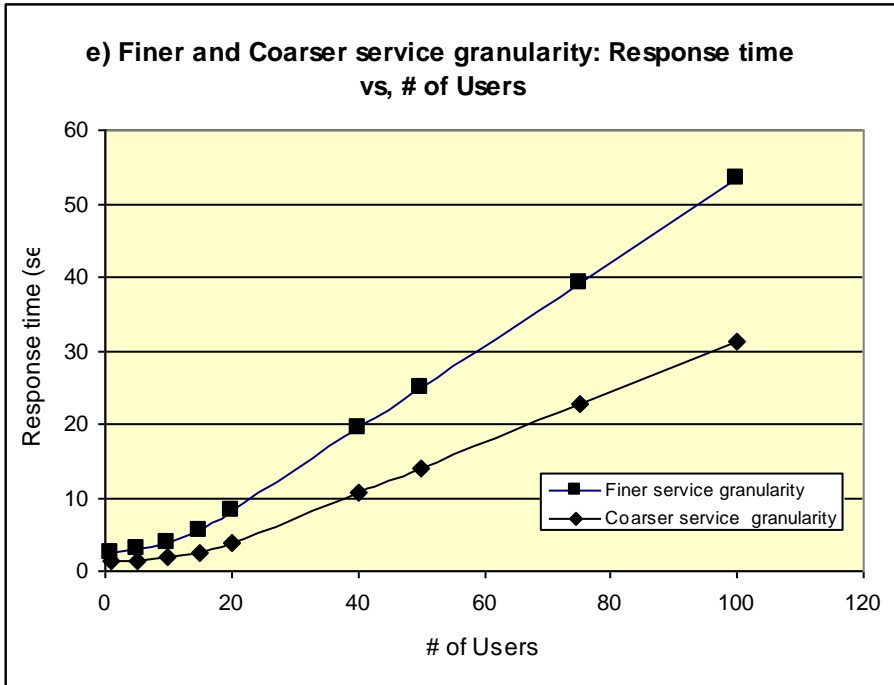


Note: there is a similar model for the service response operation

PSM: scenario after composition



Example of performance results: coarse Vs. fine service granularity



- **The compared configurations are similar in number of resources (processors, disks and threads) except that the second performs fewer service invocations through the web service middleware.**
- **The difference in response time and throughput is due only to the difference in platform overheads**

Conclusions

- **We conduct research is in the software engineering area, at the confluence of the following sub-areas:**
 - **Service-Oriented Architecture application to healthcare**
 - **Context aware SOA enhanced through goal models**
 - **Enhancing SOA quality through SOA design patterns**
 - **Verification of SOA performance and dependability based on quantitative models generated form the software models**
- **Collaboration for Years 4 and 5 to integrate multi-sensor fusion algorithms developed at the University of Ottawa with the context aware SOA framework.**
 - **Build multi-sensor fusion services using lower-level context aware services which, in turn, can be invoked from higher level services or business processes.**